

# **DETECTION OF HIGH ENERGY ASTROPARTICLES**

# Basic principles

- Cosmic rays and high-energy γs shower in the atmosphere
  - o detect light emitted or induced by the shower
    - Cherenkov radiation
    - fluorescence
  - o detect shower particles that reach the ground
    - much more likely for hadron-induced showers
- Neutrinos in general don't shower
  - $\circ$  detect products of charged-current interactions (e,  $\mu$ ,  $\tau$ )
- Ultra-high-energy neutrinos will shower in matter
  - o acoustic detection of shower energy

# **DETECTION OF AIR SHOWERS**

### Cherenkov radiation

- emitted by charged particles in the shower travelling at speeds > c/n where n is refractive index
  - o forward peaked
  - o faint, so requires dark skies
  - o relatively low energy threshold
  - $\ensuremath{\text{o}}$  works for both hadron and photon cascades—basis of ground-based  $\gamma\textsc{-ray}$  astronomy

### Nitrogen fluorescence

- UV radiation emitted by excited nitrogen molecules
  - o isotropic
  - o requires dark skies

# Detection of shower particles on ground

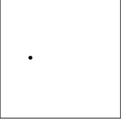
- usually using water Cherenkov detectors
  - o higher threshold
  - o not dependent on sky conditions
  - o works better for hadron-induced showers

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# **CHERENKOV RADIATION**

- Radiation emitted by charged particle travelling faster than speed of light in a medium
  - wavefronts constructively interfere to produce cone of radiation
    - angle of cone given by  $\cos \vartheta = 1/\beta n$
    - o for astroparticle applications usually β≈ 1
    - hence in air  $\vartheta \approx 1.3^{\circ}$  (depends on temperature); in water  $\vartheta \approx 41^{\circ}$  (40° for ice)





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# CHERENKOV RADIATION

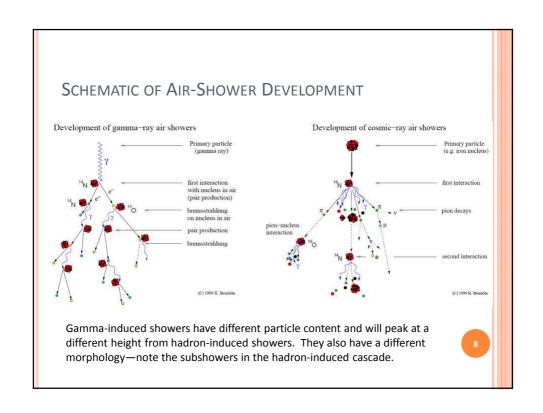
• Spectrum of radiation is given by Frank-Tamm formula

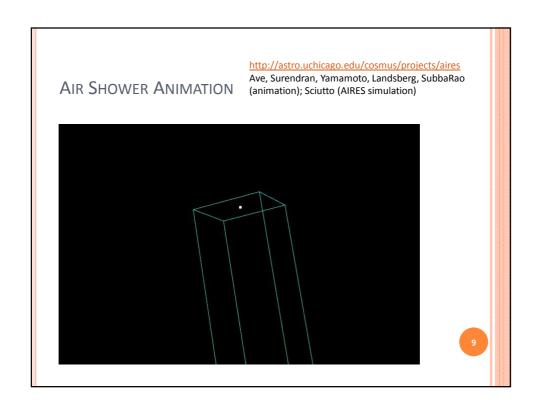
$$dE = \frac{\mu(\omega)q^2}{4\pi}\omega \left(1 - \frac{1}{\beta^2 n^2(\omega)}\right) dx d\omega$$

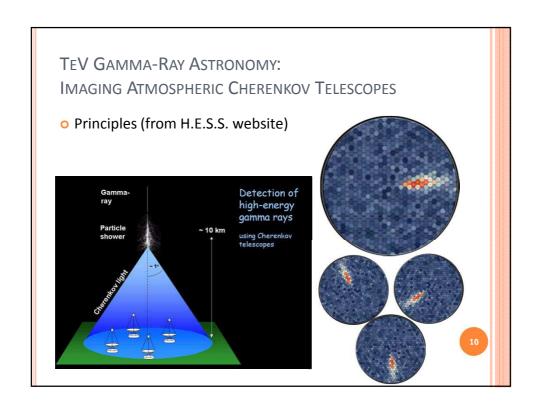
- $\mu$  is permeability of medium, n its refractive index, q charge of particle,  $\beta$  its speed,  $\omega$  emitted angular frequency, x length traversed
  - note that  $dE \propto \omega$ ; spectrum is continuous, but in general radiation is most intense at high frequencies
- Threshold given by  $\beta > 1/n$ 
  - below this no Cherenkov radiation emitted
    - basis of "threshold Cerenkov counters" used for particle ID in particle physics experiments

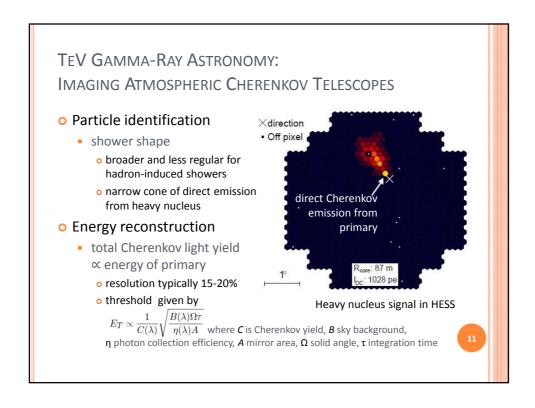


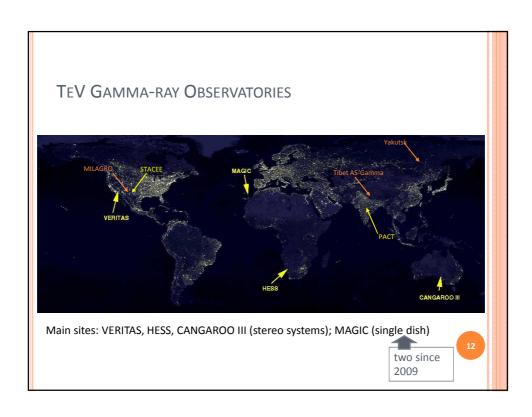
# M. Ave et al., [AIRFLY Collab.], Astropart. **FLUORESCENCE** Phys. 28 (2007) 41. o Misnamed! • it's really scintillation Emitted isotropically • in contrast to Cherenkov 290 300 310 320 330 340 350 360 370 Wavelength (nm) Almost independent of Fluorescence spectrum excited by 3 MeV primary particle species electrons in dry air • exciting particles are mainly e<sup>±</sup> which are produced by both electromagnetic and hadronic cascades • light produced ∝ energy deposited in atmosphere Emitted light is in discrete lines in near UV • detection requires clear skies and nearly moonless nights

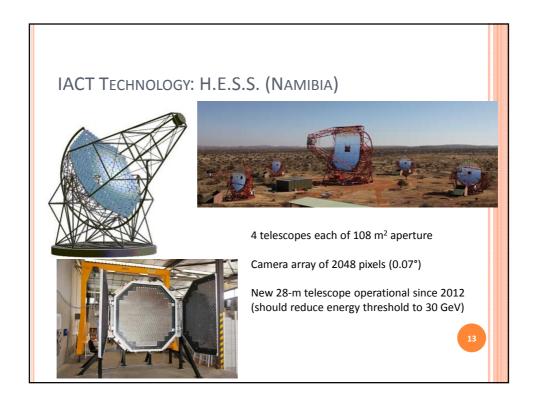




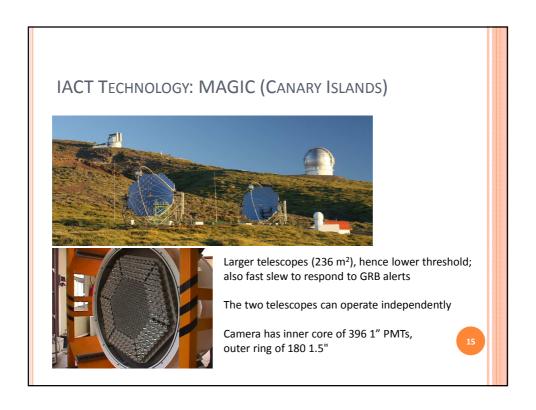


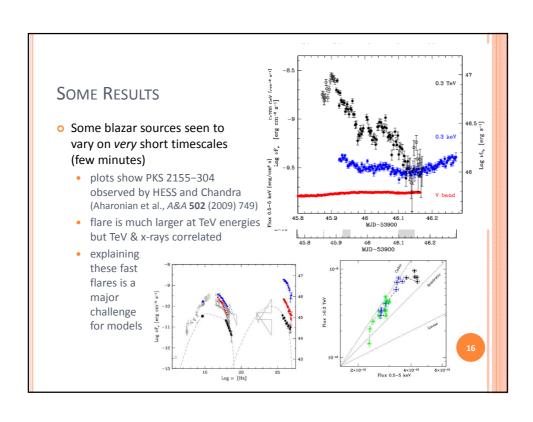


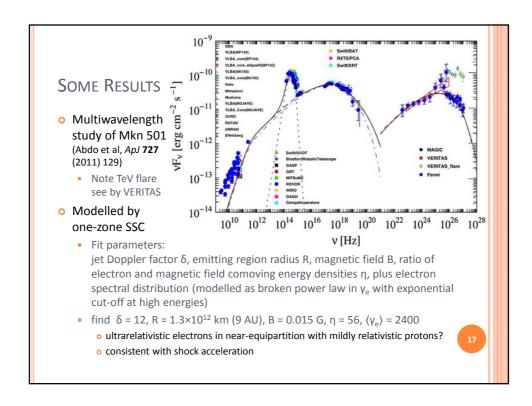


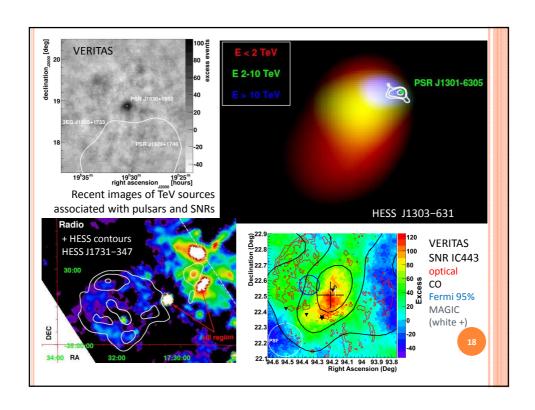


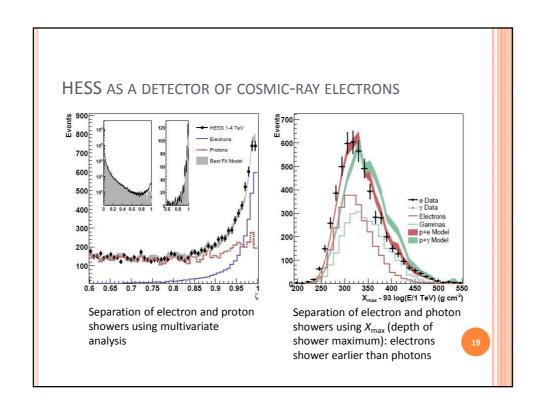


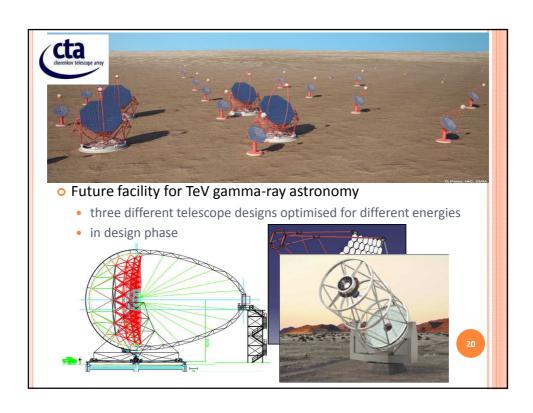


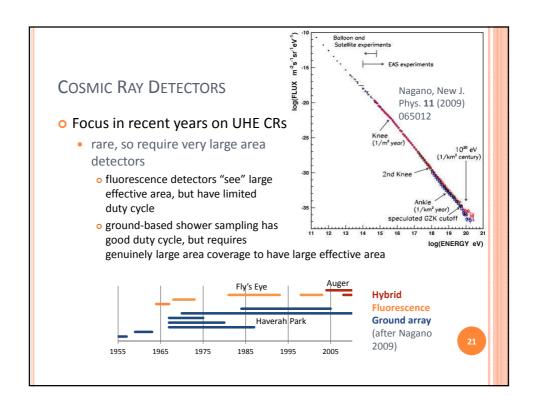








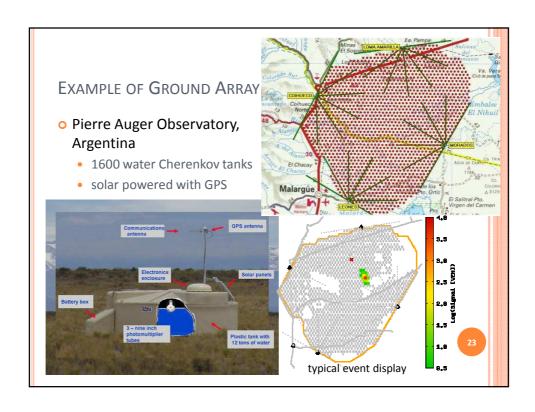


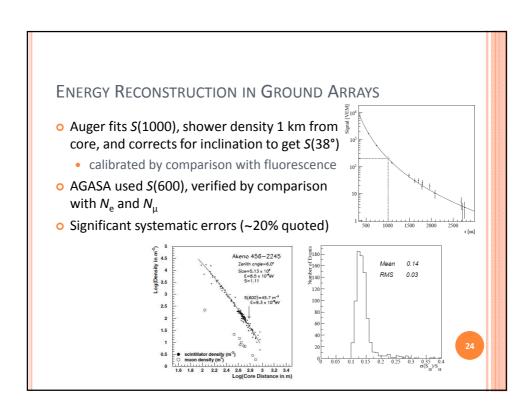


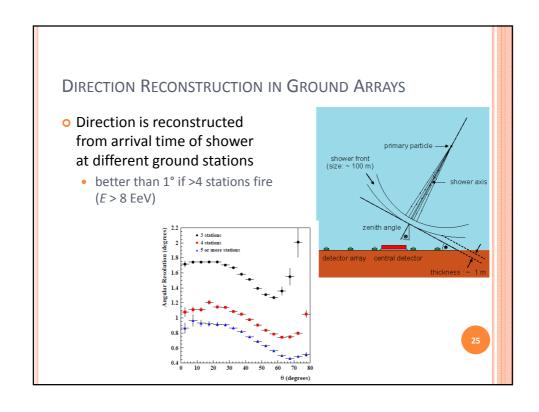
# **GROUND ARRAY TECHNOLOGY**

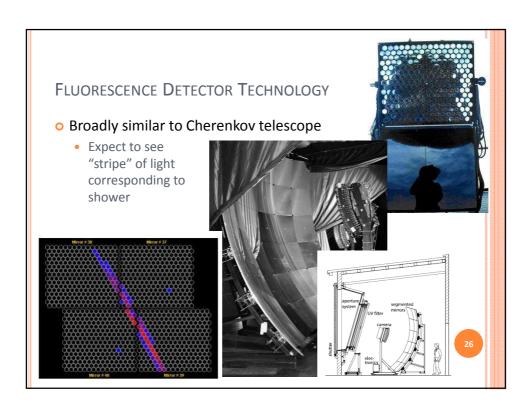
- Large area ground arrays consist of multiple small stations whose data are combined to reconstruct the shower
  - detector technology scintillator (SUGAR, AGASA) or water Cherenkov (Haverah Park, Auger)
    - some detectors (AGASA, Yakutsk) also include underground muon detectors
  - individual detectors need to be robust and self-contained
- Energy reconstruction by
  - · conversion from shower size
    - o estimated number of electrons,  $N_{\rm e}$ , combined with muons,  $N_{\rm \mu}$ , for those experiments with muon detectors
  - particle density at a given (large) distance from core
    - smaller fluctuations, and less sensitive to primary particle type, than shower core

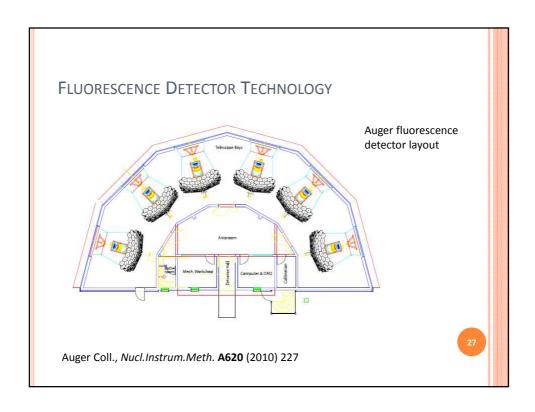
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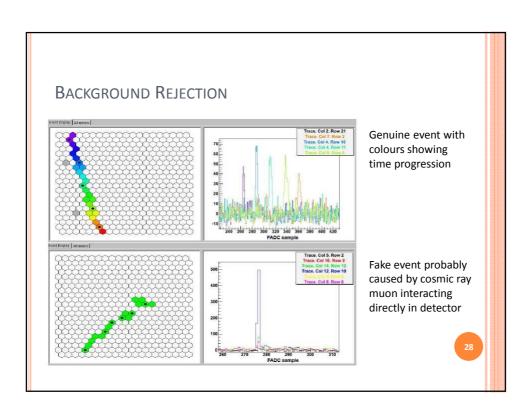


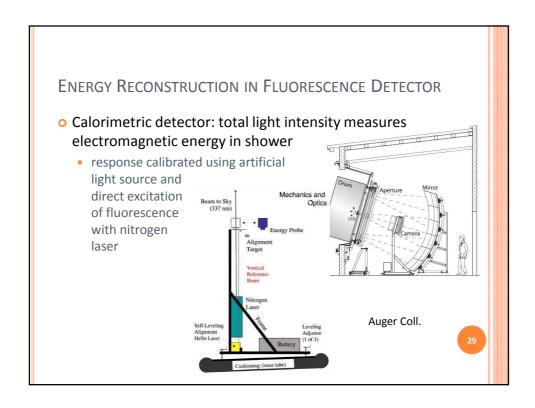


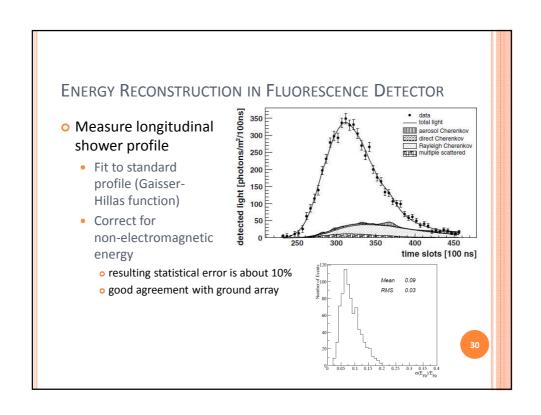


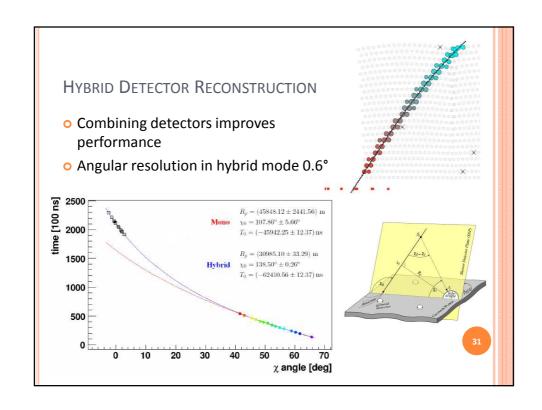


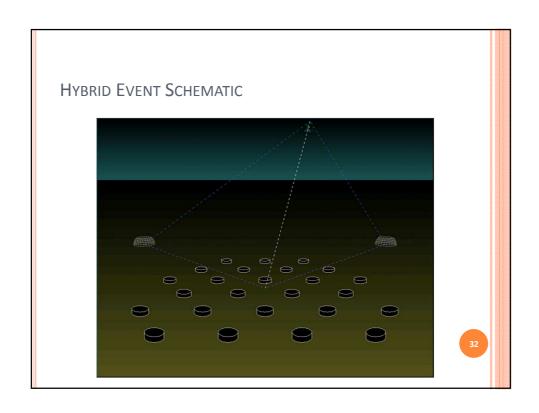


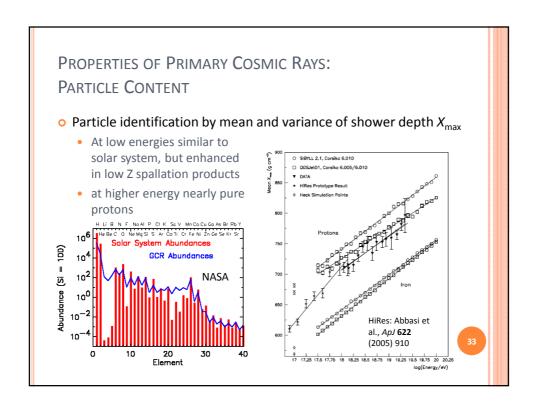


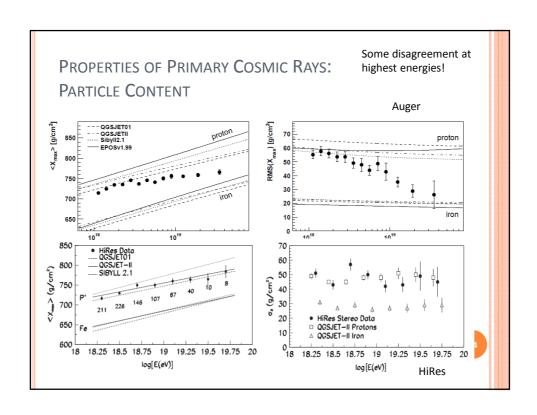


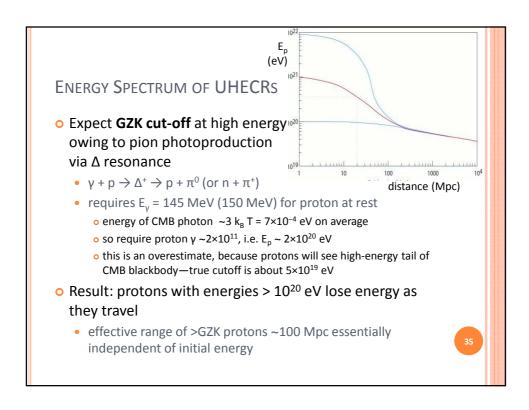


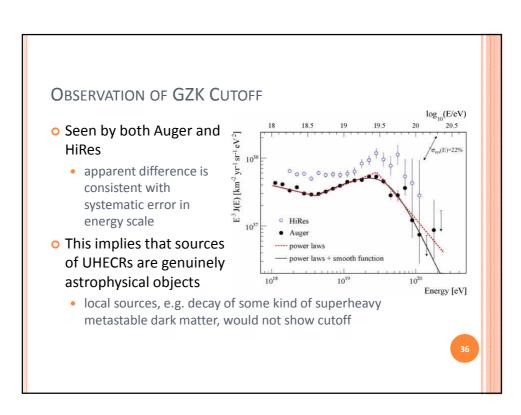


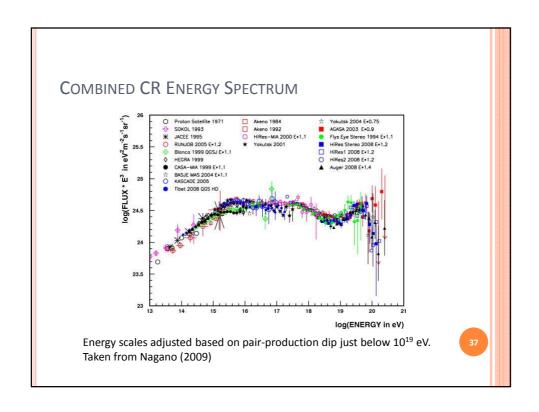


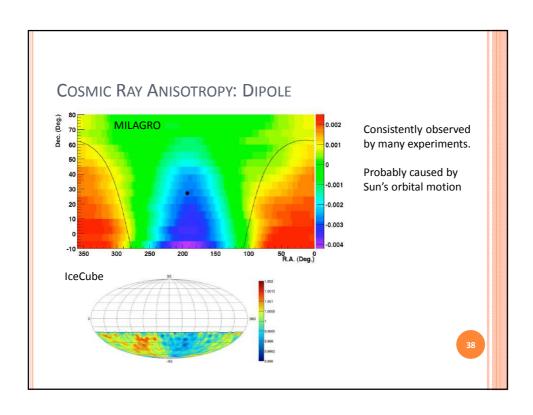


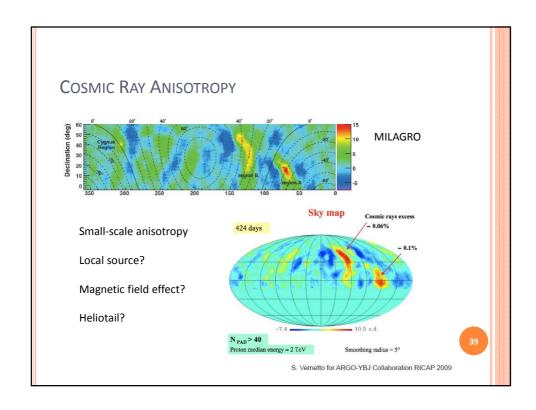












# **DETECTION OF UHE GAMMAS AND CRS: SUMMARY**

- UHE astroparticles are easier to detect from the ground than from space
  - large detectors covering large effective areas are not easy to put into orbit
- Cherenkov, fluorescence and ground-array technologies all well established
  - each technique has advantages and disadvantages
  - "hybrid" detectors using multiple techniques are effective
- Multiwavelength studies of interesting objects provide increasingly good constraints on models
  - relevant for TeV  $\gamma\text{-rays},$  not for CRs because of lack of directionality

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